

Clean Vessel Act Grant – CFDA #15-616

1. Name of Organization: _____
2. Address: _____
3. City, State, ZIP: _____
4. EIN #: _____
5. Type of Organization (Individual, Sole Proprietorship, Partnership, Corporation) _____

If Individual or Sole Proprietorship, no further information is required.

6. DUNS Number: _____ (If none, please see page 2 for registration information)
7. Accounting Year End Date: _____
8. Size of Award Requested: _____ (If Greater than \$30,000, please answer questions 9 & 10)
9. Total Amount of Federal Grants awarded last year: _____ (If greater than \$750,000, please mail copy of last audit report to VDH)
10. Do you file any information reports with Federal Government to report compensation of your highly compensated Officers? _____ (If no, please include complete following)

Name _____ Annual Compensation _____

Name _____ Annual Compensation _____

Name _____ Annual Compensation _____

Name _____ Annual Compensation _____

Name _____ Annual Compensation _____

OBTAINING a DUNS Number

A DUNS number is a unique nine-character number used to identify your organization. The Federal Government uses the DUNS number to track how federal money is allocated. Before you can receive Federal moneys for your project, you must have a DUNS number.

- 1) If your organization does not have a DUNS number, or no one knows it, visit the Dun & Bradstreet (D&B) website XXXXXXXXXXXXXXXXXXXX, or call 1-866-705-5711 to register.
- 2) Registering for a DUNS number is free of charge.
- 3) You will need all of the information listed below to obtain a DUNS number:
 - a. Name of Organization
 - b. Organization Address
 - c. Name of the Chief Executive Officer or organization owner
 - d. Legal structure of organization (Corporation, Partnership, Proprietorship)
 - e. Year the organization started
 - f. Primary type of business
 - g. Total number of employees
 - h. EIN number
- 4) Allow up to two (2) business days to obtain DUNS number.
- 5) For questions, please contact your Accountant or Dun & Bradstreet.